

Broomwood Primary School



Progression of Computing Skills

Topics are covered by KS, not year group, but the same overarching activity and topic can be used to support the children in reaching their age-related skills.

Area of	EYFS	ΥI	Y2	Y3	Y4	Y5	Y6
computing							
Computer	Play with	Understand	Understand that	Write programs	Design programs that	Solve problems	Developing
Science	programmable	what algorithms	algorithms are	that accomplish	accomplish specific	by decomposing	confidence and
	toys and make	are	implemented as	specific goals	goals	them into smaller	fluency in the
This is the	them move in		programs on			parts	objectives
principles of	desired ways.	Create simple	digital devices	Use sequence in	Design and create		covered.
information and		programs		programe	programe	Use selection in	
computation. It			Understand that			programs	Working with a
is how digital			programs execute	Work with	Debug programs that		greater range of
systems work and how to put			by following	various forms of	accomplish specific	Work with	variables,
this knowledge			precise and	input	goals	variables	programs and
to use, through			unambiguous				senarios.
programming			instructions	Work with	Use repetition in	Use logical	
				various forms of	programs	reasoning to	
				output		explain how some	

			Debug simple programs		Control or simulate physical systems	simple algorithms work	
			Use logical		Use logical reasoning to detect and correct	Use logical	
			reasoning to predict the			reasoning to detect and correct	
			behaviour of		errors in programs	errors in	
			simple programs		Understand how computer networks can	algorithms	
					provide multiple	Understand	
					services, such as the	computer	
					World Wide Web	networks,	
						including the	
					Appreciate how search results are selected	internet	
						Appreciate how	
						search results are	
Information	Use technology	Use technology	Use technology	Use search	Select a variety of	Combine a variety	Developing
Technology	to create content,	purposefully to	purposefully to	technologies	software to accomplish	of software to	confidence and
00	e.g recording	create digital	organise digital	effectively	given goals	accomplish given	fluency in the
This is the	images or videos,	content	content	Use a variety of		goals	objectives
ability to create programs,				software to			covered.

systems and a range of content, using different pieces of software	drawing/mark making.	Use technology purposefully to store digital content Use technology purposefully to retrieve digital content	Use technology purposefully to manipulate digital content	accomplish given goals Collect information Design and create content	Select, use and combine internet services Analyse information Evaluate information Collect data Present data	Select, use and combine software on a range of digital devices Analyse data Evaluate data Design and create	Working with a greater range of software to present, analyse and evaluate data
				information	, , , , , , , , , , , , , , , , , , ,	systems	
Digital Literacy	Use technology safely	Use technology safely	Use technology respectfully	Use technology responsibly	Use technology responsibly	Use technology responsibly	Developing confidence and fluency in the
This is the ability to use, communicate and develop their ideas through, information and communication technology.		Keep personal information private Recognise common uses of information technology beyond school	Identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies	Identify a range of ways to report concerns about contact	Understand the opportunities computer networks offer for communication Identify a range of ways to report concerns about content	Understand the opportunities computer networks offer for collaboration Be discerning in evaluating digital content	objectives covered.

		Recognise	
		acceptable/unacceptable	
		behaviour	